

FILEID**BASRSTSCV

B 16

```

BBBBBBBBBB  AAAAAAA  SSSSSSSS RRRRRRRR SSSSSSSS TTTTTTTT SSSSSSSS CCCCCCCC VV VV
BBBBBBBBBB  AAAAAAA  SSSSSSSS RRRRRRRR SSSSSSSS TTTTTTTT SSSSSSSS CCCCCCCC VV VV
BB   BB  AA  AA  SS  RR   RR  SS  TT   SS  CC  VV VV
BB   BB  AA  AA  SS  RR   RR  SS  TT   SS  CC  VV VV
BB   BB  AA  AA  SS  RR   RR  SS  TT   SS  CC  VV VV
BB   BB  AA  AA  SS  RR   RR  SS  TT   SS  CC  VV VV
BBBBBBBBBB  AA  AA  SSSSSS RRRRRRRR SSSSSS TT   SSSSSS CC  VV VV
BBBBBBBBBB  AA  AA  SSSSSS RRRRRRRR SSSSSS TT   SSSSSS CC  VV VV
BB   BB  AAAAAAAA  SS  RR   RR  SS  TT   SS  CC  VV VV
BB   BB  AAAAAAAA  SS  RR   RR  SS  TT   SS  CC  VV VV
BB   BB  AA  AA  SS  RR   RR  SS  TT   SS  CC  VV VV
BB   BB  AA  AA  SS  RR   RR  SS  TT   SS  CC  VV VV
BBBBBBBBBB  AA  AA  SSSSSSSS RR   RR  SSSSSSSS TT   SSSSSSSS CCCCCCCC VV VV
BBBBBBBBBB  AA  AA  SSSSSSSS RR   RR  SSSSSSSS TT   SSSSSSSS CCCCCCCC VV VV

```

```
1 0001 0 MODULE BASSRSTS_CVT (
2 0002 0           IDENT = '1-005'                                ! File: BASRSTSCV.B32
3 0003 0           ) =
4 0004 1 BEGIN
5 0005 1
6 0006 1 ****
7 0007 1 *
8 0008 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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25 0025 1 *
26 0026 1 *
27 0027 1 ****
28 0028 1 .
29 0029 1 .
30 0030 1 ++
31 0031 1 FACILITY: BASIC- US-2 Miscellaneous
32 0032 1
33 0033 1 ABSTRACT:
34 0034 1
35 0035 1 This module contains the RSTS-compatable CVT functions: CVT$%, CVT$S, CVT$F, CVTFS$, and the double precision versions of CVT$F and CVTFS.
36 0036 1
37 0037 1
38 0038 1
39 0039 1 ENVIRONMENT: VAX-11 User Mode
40 0040 1
41 0041 1 AUTHOR: John Sauter, CREATION DATE: 26-FEB-1979
42 0042 1
43 0043 1 MODIFIED BY:
44 0044 1
45 0045 1 1-001 - Original. JBS 26-FEB-1979
46 0046 1 1-002 - If the string provided is too short for the conversion function,
47 0047 1           pad with zeros. JBS 27-FEB-1979
48 0048 1 1-003 - Change LIB$S and OTS$S to STR$. JBS 21-MAY-1979
49 0049 1 1-004 - Make BASSCVT_D S take its input by value. JBS 20-AUG-1979
50 0050 1 1-005 - Sign-extend the result of BASSCVT_S_W to 32 bits. JBS 24-SEP-1979
51 0051 1 --
52 0052 1
53 0053 1 !<BLF/PAGE>
```

```
55      0054 1 |  
56      0055 1 | SWITCHES:  
57      0056 1 |  
58      0057 1 |  
59      0058 1 | SWITCHES ADDRESSING_MODE (EXTERNAL = GENERAL, NONEXTERNAL = WORD_RELATIVE);  
60      0059 1 |  
61      0060 1 |  
62      0061 1 | LINKAGES:  
63      0062 1 |  
64      0063 1 |     NONE  
65      0064 1 |  
66      0065 1 | TABLE OF CONTENTS:  
67      0066 1 |  
68      0067 1 |  
69      0068 1 | FORWARD ROUTINE  
70      0069 1 |     BASSCVT_W_S : NOVALUE,          ! Convert word to string  
71      0070 1 |     BASSCVT_S_W,           ! Convert string to word  
72      0071 1 |     BASSCVT_F_S : NOVALUE,          ! Convert floating to string  
73      0072 1 |     BASSCVT_D_S : NOVALUE,          ! Convert double to string  
74      0073 1 |     BASSCVT_S_F,           ! Convert string to floating  
75      0074 1 |     BASSCVT_S_D : NOVALUE;         ! Convert string to double  
76      0075 1 |  
77      0076 1 |  
78      0077 1 | INCLUDE FILES:  
79      0078 1 |  
80      0079 1 |  
81      0080 1 |     REQUIRE 'RTLIN:RTPSECT';       ! Macros for defining psects  
82      0175 1 |  
83      0176 1 |     LIBRARY 'RTLSTARLE';        ! System definitions  
84      0177 1 |  
85      0178 1 |  
86      0179 1 | MACROS:  
87      0180 1 |  
88      0181 1 |     NONE  
89      0182 1 |  
90      0183 1 | EQUATED SYMBOLS:  
91      0184 1 |  
92      0185 1 |     NONE  
93      0186 1 |  
94      0187 1 | PSECTS:  
95      0188 1 |  
96      0189 1 |     DECLARE_PSECTS (BAS);        ! Declare psects for BASS facility  
97      0190 1 |  
98      0191 1 | OWN STORAGE:  
99      0192 1 |  
100     0193 1 |     NONE  
101     0194 1 |  
102     0195 1 | EXTERNAL REFERENCES.  
103     0196 1 |  
104     0197 1 |  
105     0198 1 | EXTERNAL ROUTINE  
106     0199 1 |     BASS$STOP : NOVALUE,          ! signals fatal error  
107     0200 1 |     STR$GET1_DX,           ! Allocate a string  
108     0201 1 |     STR$FREET_DX;          ! Deallocate a string  
109     0202 1 |
```

```
111      0203 1 GLOBAL ROUTINE BAS$CVT_W_S (
112      0204 1     STRING_DESC,
113      0205 1     VAL
114      0206 1 ) : NOVALUE =
115      0207 1
116      0208 1 ++
117      0209 1     FUNCTIONAL DESCRIPTION:
118      0210 1
119      0211 1         Change a word to a string, permuting the bytes in the process.
120      0212 1         There is no justification for permuting the bytes except
121      0213 1         compatibility with RSTS/E BASIC-PLUS.
122      0214 1
123      0215 1     FORMAL PARAMETERS:
124      0216 1
125      0217 1         STRING_DESC.wt.d      Descriptor for the result string
126      0218 1         VAL.rw.v        The word to be "converted"
127      0219 1
128      0220 1     IMPLICIT INPUTS:
129      0221 1
130      0222 1         NONE
131      0223 1
132      0224 1     IMPLICIT OUTPUTS:
133      0225 1
134      0226 1         NONE
135      0227 1
136      0228 1     ROUTINE VALUE:
137      0229 1     COMPLETION CODES:
138      0230 1
139      0231 1         NONE
140      0232 1
141      0233 1     SIDE EFFECTS:
142      0234 1
143      0235 1         NONE
144      0236 1
145      0237 1     --
146      0238 1
147      0239 2     BEGIN
148      0240 2
149      0241 2     MAP
150      0242 2         VAL : VECTOR [2, BYTE],
151      0243 2         STRING_DESC : REF BLOCK [8, BYTE];
152      0244 2
153      0245 2     LOCAL
154      0246 2         STRING : REF VECTOR [65535, BYTE];
155      0247 2
156      0248 2
157      0249 2     Be sure the result string has only enough storage to hold the
158      0250 2     two bytes we will be putting in it.
159      0251 2
160      0252 2     STR$FREE1 DX (.STRING_DESC);
161      0253 2     STR$GET1_DX (%REF (2), .STRING_DESC);
162      0254 2
163      0255 2     Now permute the bytes, putting the word into the string.
164      0256 2
165      0257 2     STRING = STRING_DESC [DSC$A_POINTER];
166      0258 2     STRING [0] = .VAL [1];
167      0259 2     STRING [1] = .VAL [0];
```

: 168 0260 2 RETURN:
: 169 0261 1 END;

! end of BASSCVT_W_S

```
.TITLE BASSRSTS_CVT
.IDENT \1-005\

.EXTRN BASS$STOP, STR$GET1_DX
._XTRN STR$FREE1_DX

.PSECT _BASS$CODE,NOWRT, SHR, PIC,2

      0004 00000
      04 C2 00002
      52 DD 00005
      52 DD 00009
      01 FB 00008
      52 DD 00012
      02 DD 00014
      04 AE 9F 00018
      02 FB 0001B
      04 A2 00022
      09 AC 90 00026
      08 AC 90 0002A
      04 0002F

.ENTRY BASSCVT_W_S, Save R2 : 0203
SUBL2 #4, SP
MOVL STRING_DESC, R2 : 0252
PUSHL R2
CALLS #1, STR$FREE1_DX : 0253
PUSHL R2
MOVL #2, 4(SP)
PUSHAB 4(SP)
CALLS #2, STR$GET1_DX : 0257
MOVL 4(R2), STRING : 0258
MOVB VAL+1, (STRING) : 0259
MOVB VAL, 1(STRING)
RET : 0261
```

: Routine Size: 48 bytes. Routine Base: _BASS\$CODE + 0000

: 170 0262 1

```
: 172      0263 1 GLOBAL ROUTINE BASSCVT_S_W (           ! Convert string to word
: 173      0264 1     STRING_DESC                   ! Descriptor for string
: 174      0265 1   ) =
: 175      0266 1
: 176      0267 1 ++
: 177      0268 1 | FUNCTIONAL DESCRIPTION:
: 178      0269 1 | Changes a string to a word, permuting the bytes in the process.
: 179      0270 1 | There is no justification for permuting the bytes except
: 180      0271 1 | compatibility with RSTS/E BASIC-PLUS.
: 181      0272 1
: 182      0273 1
: 183      0274 1 | FORMAL PARAMETERS:
: 184      0275 1 |     STRING_DESC.rt.d      Descriptor for the string
: 185      0276 1
: 186      0277 1
: 187      0278 1 | IMPLICIT INPUTS:
: 188      0279 1 |     NONE
: 189      0280 1
: 190      0281 1
: 191      0282 1 | IMPLICIT OUTPUTS:
: 192      0283 1 |     NONE
: 193      0284 1
: 194      0285 1
: 195      0286 1 | ROUTINE VALUE:
: 196      0287 1 |     The resultant 16-bit word.
: 197      0288 1
: 198      0289 1
: 199      0290 1 | SIDE EFFECTS:
: 200      0291 1 |     NONE
: 201      0292 1
: 202      0293 1
: 203      0294 1 | --
: 204      0295 1
: 205      0296 2 | BEGIN
: 206      0297 2
: 207      0298 2 | MAP
: 208      0299 2 |     STRING_DESC : REF BLOCK [8, BYTE];
: 209      0300 2
: 210      0301 2 | LOCAL
: 211      0302 2 |     RESULT : VECTOR [4, BYTE, SIGNED],
: 212      0303 2 |     STRING : REF VECTOR [, BYTE, SIGNED];
: 213      0304 2
: 214      0305 2
: 215      0306 2 | + Permute the bytes, putting the string into the word.
: 216      0307 2 | -
: 217      0308 2 |     STRING = .STRING_DESC [DSC$A_POINTER];
: 218      0309 2 |     RESULT = 0;
: 219      0310 2 |     RESULT [0] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 1) THEN 0 ELSE .STRING [1]);
: 220      0311 2 |     RESULT [1] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 0) THEN 0 ELSE .STRING [0]);
: 221      0312 2 | +
: 222      0313 2 |     Sign-extend the result, so if the caller is storing the result in a longword a
: 223      0314 2 |     sign test will still work.
: 224      0315 2 | -
: 225      0316 2 |     RESULT [2] = (IF (.RESULT [1] LSS C) THEN -1 ELSE 0);
: 226      0317 2 |     RESULT [3] = (IF (.RESULT [1] LSS 0) THEN -1 ELSE 0);
: 227      0318 2 |     RETURN (.RESULT);
: 228      0319 1 |     END;                                ! end of BASSCVT_W_S
```

				.ENTRY	BASSCVT S W, Save R2		: 0263
52	14	0004 00000		MOVL	STRING_DESC, R2		: 0308
50	04	A5 D0 00002		MOVL	4(R2), STRING		
		A2 D0 00006		CLRL	RESULT		: 0309
01		7E D4 0000A		CMPW	(R2), #1		: 0310
		62 B1 0000C		BGTRU	1\$		
		04 1A 0000F		CLRL	R1		
		51 D4 00011		BRB	2\$		
		04 11 00013		CVTBL	1(STRING), R1		
51	01	A0 98 00015	1\$:	MOVB	R1, RESULT		
6E		51 90 00019	2\$:	TSTW	(R2)		: 0311
		62 B5 0001C		BNEQ	3\$		
		04 12 0001E		CLRL	R0		
		50 D4 00020		BRB	4\$		
01	50	03 11 00022		CVTBL	(STRING), R0		
AE		60 98 00024	3\$:	MOVB	R0, RESULT+1		
		50 90 00027	4\$:	BGEQ	5\$: 0316
50		05 18 0002B		MNEGGL	#1, R0		
		01 CE 0002D		BRB	6\$		
		02 11 00030		CLRL	R0		
02	AE	50 D4 00032	5\$:	MOVBL	R0, RESULT+2		
	01	50 90 00034	6\$:	TSTB	RESULT+1		: 0317
		AE 95 00038		BGEQ	7\$		
50		05 18 0003B		MNEGGL	#1, R0		
		01 CE 0003D		BRB	8\$		
		02 11 00040		CLRL	R0		
03	AE	50 D4 00042	7\$:	MOVBL	R0, RESULT+3		
50		50 90 00044	8\$:	MOVL	RESULT, R0		
		6E D0 00048		RET			: 0318
		04 0004B					: 0319

; Routine Size: 76 bytes, Routine Base: _BASSCODE + 0030

: 229 0320 1

```
: 231      0321 1 GLOBAL ROUTINE BASSCVT_F_S (
: 232          0322 1     STRING_DESC,
: 233          0323 1     VAL
: 234          0324 1 ) : NOVALUE =
: 235          0325 1
: 236          0326 1 ++
: 237          0327 1 | FUNCTIONAL DESCRIPTION:
: 238          0328 1 |
: 239          0329 1 | Changes a floating value to a string, permuting the bytes in the process.
: 240          0330 1 | There is no justification for permuting the bytes except
: 241          0331 1 | compatibility with RSTS/E BASIC-PLUS.
: 242          0332 1
: 243          0333 1 | FORMAL PARAMETERS:
: 244          0334 1
: 245          0335 1     STRING_DESC.wt.d   Descriptor for the result string
: 246          0336 1     VAL.rf.v       The floating value to be "converted"
: 247          0337 1
: 248          0338 1 | IMPLICIT INPUTS:
: 249          0339 1
: 250          0340 1     NONE
: 251          0341 1
: 252          0342 1 | IMPLICIT OUTPUTS:
: 253          0343 1
: 254          0344 1     NONE
: 255          0345 1
: 256          0346 1 | ROUTINE VALUE:
: 257          0347 1 | COMPLETION CODES:
: 258          0348 1
: 259          0349 1     NONE
: 260          0350 1
: 261          0351 1 | SIDE EFFECTS:
: 262          0352 1
: 263          0353 1     NONE
: 264          0354 1
: 265          0355 1 --
: 266          0356 1
: 267          0357 2 | BEGIN
: 268          0358 2
: 269          0359 2 | MAP
: 270          0360 2     VAL : VECTOR [4, BYTE],
: 271          0361 2     STRING_DESC : REF BLOCK [8, BYTE];
: 272          0362 2
: 273          0363 2 | LOCAL
: 274          0364 2     STRING : REF VECTOR [65535, BYTE];
: 275          0365 2
: 276          0366 2 | +
: 277          0367 2 | Be sure the result string has only enough storage to hold the
: 278          0368 2 | four bytes we will be putting in it.
: 279          0369 2 | -
: 280          0370 2     STR$FREE1_DX (.STRING_DESC);
: 281          0371 2     STR$GET1_DX (%REF (4), .STRING_DESC);
: 282          0372 2 | +
: 283          0373 2 | Now permute the bytes, putting the floating value into the string.
: 284          0374 2 | -
: 285          0375 2     STRING = .STRING_DESC [DSC$A_POINTER];
: 286          0376 2     STRING [0] = .VAL [3];
: 287          0377 2     STRING [1] = .VAL [2];
```

```
; 288      0378 2    STRING [2] = .VAL [1];
; 289      0379 2    STRING [3] = .VAL [0];
; 290      0380 2    RETURN;
; 291      0381 1    END;                                ! end of BASSCVT_F_S
```

			0004 00000	.ENTRY BASSCVT_F_S, Save R2	: 0321
		SE 04	C2 00002	SUBL2 #4, SP	: 0370
		52 04	DD 00005	MOVL STRING_DESC, R2	
00000000G	00		52 DD 00009	PUSHL R2	
			01 FB 0000B	CALLS #1, STR\$FREE1_DX	
			52 DD 00012	PUSHL R2	
	04 AE		04 DD 00014	MOVL #4, 4(SP)	
00000000G	00		AE 9F 00018	PUSHAB 4(SP)	
			02 FB 0001B	CALLS #2, STR\$GET1_DX	
		50 04	A2 DD 00022	MOVL 4(R2), STRING	
		60 08	AC 90 00026	MOVB VAL+3, (STRING)	
	01 A0		0A AC 90 0002A	MOVB VAL+2, 1(STRING)	
	02 A0		09 AC 90 0002F	MOVB VAL+1, 2(STRING)	
	03 A0		08 AC 90 00034	MOVB VAL, 3(STRING)	
			04 00039	RET	

; Routine Size: 58 bytes, Routine Base: _BASS\$CODE + 007C

; 292 0382 1

```
294      0383 1 GLOBAL ROUTINE BAS$CVT_D_S (           ! Convert double to string
295          0384 1     STRING_DESC,                   ! Descriptor for returned string
296          0385 1     VAL,                         ! Double number to convert
297          0386 1   ) : NOVALUE =
298
299          0388 1 ++
300          0389 1   FUNCTIONAL DESCRIPTION:
301          0390 1
302          0391 1     Changes a double value to a string, permuting the bytes in the process.
303          0392 1     There is no justification for permuting the bytes except
304          0393 1     compatibility with RSTS/E BASIC-PLUS.
305
306          0394 1   FORMAL PARAMETERS:
307          0395 1
308          0397 1     STRING_DESC.wt.d      Descriptor for the result string
309          0398 1     VAL.rd.v       The double value to be "converted"
310          0399 1
311          0400 1   IMPLICIT INPUTS:
312          0401 1
313          0402 1     NONE
314
315          0403 1   IMPLICIT OUTPUTS:
316          0404 1
317          0406 1     NONE
318
319          0407 1   ROUTINE VALUE:
320          0408 1   COMPLETION CODES:
321
322          0410 1     NONE
323
324          0412 1   SIDE EFFECTS:
325
326          0414 1     NONE
327
328          0416 1   --
329
330          0418 1   BEGIN
331          0420 2
332          0421 2   MAP
333          0422 2     VAL : VECTOR [8, BYTE],
334          0423 2     STRING_DESC : REF BLOCK [8, BYTE];
335
336          0424 2   LOCAL
337          0426 2     STRING : REF VECTOR [6^535, BYTE];
338
339          0427 2   +
340          0429 2     Be sure the result string has only enough storage to hold the
341          0430 2     eight bytes we will be putting in it.
342          0431 2   -
343          0432 2     STR$FREE1 DX (.STRING_DESC);
344          0433 2     STR$GET1_DX (%REF (8), .STRING_DESC);
345
346          0434 2   +
347          0435 2     Now permute the bytes, putting the double value into the string.
348
349          0436 2   -
350          0437 2     STRING = .STRING_DESC [DSC$A_POINTER];
351          0438 2     STRING [0] = .VAL [7];
352          0439 2     STRING [1] = .VAL [6];
```

```

: 351      0440 2    STRING [2] = .VAL [5];
: 352      0441 2    STRING [3] = .VAL [4];
: 353      0442 2    STRING [4] = .VAL [3];
: 354      0443 2    STRING [5] = .VAL [2];
: 355      0444 2    STRING [6] = .VAL [1];
: 356      0445 2    STRING [7] = .VAL [0];
: 357      0446 2    RETURN;
: 358      0447 1    END;

```

! end of BASSCVT_D_S

			0004 00000	.ENTRY BASSCVT_D_S, Save R2	: 0383
		5E 52	04 C2 00002	SUBL2 #4, SP	
			AC DD 00005	MOVL STRING_DESC, R2	: 0432
C0000000G	00		52 DD 00009	PUSHL R2	
			01 FB 0000B	CALLS #1, STR\$FREE1_DX	
	04 AE		52 DD 00012	PUSHL R2	: 0433
			08 D0 00014	MOVL #8, 4(SP)	
00000000G	00	04	AE 9F 00018	PUSHAB 4(SP)	
			02 FB 0001B	CALLS #2, STR\$GET1_DX	
		50	04 A2 D0 0 22	MOVL 4(R2), STRING	: 0437
		60	0F AC 90 00026	MOVBL VAL+7, (STRING)	: 0438
	01 A0	0E	AC 90 0002A	MOVBL VAL+6, 1(STRING)	: 0439
	02 A0	0D	AC 90 0002F	MOVBL VAL+5, 2(STRING)	: 0440
	03 A0	0C	AC 90 00034	MOVBL VAL+4, 3(STRING)	: 0441
	04 A0	0B	AC 90 00039	MOVBL VAL+3, 4(STRING)	: 0442
	05 A0	0A	AC 90 0003E	MOVBL VAL+2, 5(STRING)	: 0443
	06 A0	09	AC 90 00043	MOVBL VAL+1, 6(STRING)	: 0444
	07 A0	08	AC 90 00048	MOVBL VAL, 7(STRING)	: 0445
			04 0004D	RET	: 0447

: Routine Size: 78 bytes. Routine Base: _BASS\$CODE + 00B6

: 359 0448 1

```
: 361      0449 1 GLOBAL ROUTINE BAS$CVT_S_F (           ! Convert string to floating
: 362      0450 1     STRING_DESC                   ! Descriptor for string
: 363      0451 1   ) =
: 364      0452 1
: 365      0453 1 ++
: 366      0454 1 FUNCTIONAL DESCRIPTION:
: 367      0455 1
: 368      0456 1     Changes a string to a floating value, permuting the bytes in the process.
: 369      0457 1     There is no justification for permuting the bytes except
: 370      0458 1     compatibility with RSTS/E BASIC-PLUS.
: 371      0459 1
: 372      0460 1 FORMAL PARAMETERS:
: 373      0461 1
: 374      0462 1     STRING_DESC.rt.d      Descriptor for the string
: 375      0463 1
: 376      0464 1 IMPLICIT INPUTS:
: 377      0465 1
: 378      0466 1     NONE
: 379      0467 1
: 380      0468 1 IMPLICIT OUTPUTS:
: 381      0469 1
: 382      0470 1     NONE
: 383      0471 1
: 384      0472 1 ROUTINE VALUE:
: 385      0473 1 COMPLETION CODES:
: 386      0474 1
: 387      0475 1     The resultant floating value.
: 388      0476 1
: 389      0477 1 SIDE EFFECTS:
: 390      0478 1
: 391      0479 1     NONE
: 392      0480 1
: 393      0481 1 --
: 394      0482 1
: 395      0483 2 BEGIN
: 396      0484 2
: 397      0485 2 MAP
: 398      0486 2     STRING_DESC : REF BLOCK [8, BYTE];
: 399      0487 2
: 400      0488 2 LOCAL
: 401      0489 2     RESULT : VECTOR [4, BYTE],
: 402      0490 2     STRING : REF VECTOR [, BYTE];
: 403      0491 2
: 404      0492 2 ++
: 405      0493 2     Permute the bytes, putting the string into the floating result.
: 406      0494 2 -
: 407      0495 2     STRING = .STRING_DESC [DSC$A_POINTER];
: 408      0496 2     RESULT [0] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 3) THEN 0 ELSE .STRING [3]);
: 409      0497 2     RESULT [1] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 2) THEN 0 ELSE .STRING [2]);
: 410      0498 2     RESULT [2] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 1) THEN 0 ELSE .STRING [1]);
: 411      0499 2     RESULT [3] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 0) THEN 0 ELSE .STRING [0]);
: 412      0500 2     RETURN (.RESULT);
: 413      0501 1     END;                                ! end of BAS$CVT_F_S
```

			0004 0C0000	.ENTRY BASSCVT_S_F, Save R2	: 0449
5E	04	04	04 C2 00002	SUBL2 #4, SP	: 0495
52			AC D0 00005	MOVL STRING_DESC, R2	
50			A2 D0 00009	MOVL 4(R2), STRING	
03			62 B1 0000D	CMPW (R2), #3	
			04 1A 00010	BGTRU 1\$	
			51 D4 00012	CLRL R1	
			04 11 00014	BRB 2\$	
51	03		A0 9A 00016 1\$:	MOVZBL 3(STRING), R1	
6E			51 90 0001A 2\$:	MOVB R1, RESULT	
02			62 B1 0001D	CMPW (R2), #2	
			04 1A 00020	BGTRU 3\$	
			51 D4 00022	CLRL R1	
			04 11 00024	BRB 4\$	
01	51	02	A0 9A 00026 3\$:	MOVZBL 2(STRING), R1	
	AE		51 90 0002A 4\$:	MOVB R1, RESULT+1	
	01		62 B1 0002E	CMPW (R2), #1	
			04 1A 00031	BGTRU 5\$	
			51 D4 00033	CLRL R1	
			04 11 00035	BRB 6\$	
02	51	01	A0 9A 00037 5\$:	MOVZBL 1(STRING), R1	
	AE		51 90 0003B 6\$:	MOVB R1, RESULT+2	
			62 B5 0003F	TSTW (R2)	
			04 12 00041	BNEQ 7\$	
			50 D4 00043	CLRL R0	
			03 11 00045	BRB 8\$	
03	50		60 9A 00047 7\$:	MOVZBL (STRING), R0	
	AE		50 90 0004A 8\$:	MOVB R0, RESULT+3	
	50		6E D0 0004E	MOVL RESULT, R0	
			04 00051	RET	
					: 0500
					: 0501

; Routine Size: 82 bytes, Routine Base: _BASSCODE + 0104

; 414 0502 1

```
416      0503 1 GLOBAL ROUTINE BASSCVT_S_D (           ! Convert string to double
417          0504 1     STRING_DESC                ! Descriptor for string
418          0505 1     ) : NOVALUE =
419          0506 1
420          0507 1     ++
421          0508 1     FUNCTIONAL DESCRIPTION:
422          0509 1
423          0510 1     Changes a string to a double value, permuting the bytes in the process.
424          0511 1     There is no justification for permuting the bytes except
425          0512 1     compatibility with RSTS/E BASIC-PLUS.
426          0513 1
427          0514 1     FORMAL PARAMETERS:
428          0515 1
429          0516 1     STRING_DESC.rt.d      Descriptor for the string
430          0517 1
431          0518 1     IMPLICIT INPUTS:
432          0519 1     NONE
433          0520 1
434          0521 1     IMPLICIT OUTPUTS:
435          0522 1     NONE
436          0523 1
437          0524 1     ROUTINE VALUE:
438          0525 1     COMPLETION CODES:
439          0526 1     The resultant double value.
440          0527 1
441          0528 1     SIDE EFFECTS:
442          0529 1     NONE
443          0530 1
444          0531 1     --
445          0532 1
446          0533 1
447          0534 1
448          0535 1     BEGIN
449          0536 1
450          0537 2
451          0538 2
452          0539 2     MAP
453          0540 2     STRING_DESC : REF BLOCK [8, BYTE];
454          0541 2
455          0542 2     LOCAL
456          0543 2     RESULT : VECTOR [8, BYTE],
457          0544 2     STRING : REF VECTOR [, BYTE];
458          0545 2
459          0546 2
460          0547 2     + Permute the bytes, putting the string into the floating result.
461          0548 2     -
462          0549 2     STRING = STRING_DESC [DSC$A_POINTER];
463          0550 2     RESULT [0] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 7) THEN 0 ELSE .STRING [7]);
464          0551 2     RESULT [1] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 6) THEN 0 ELSE .STRING [6]);
465          0552 2     RESULT [2] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 5) THEN 0 ELSE .STRING [5]);
466          0553 2     RESULT [3] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 4) THEN 0 ELSE .STRING [4]);
467          0554 2     RESULT [4] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 3) THEN 0 ELSE .STRING [3]);
468          0555 2     RESULT [5] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 2) THEN 0 ELSE .STRING [2]);
469          0556 2     RESULT [6] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 1) THEN 0 ELSE .STRING [1]);
470          0557 2     RESULT [7] = (IF (.STRING_DESC [DSC$W_LENGTH] LEQU 0) THEN 0 ELSE .STRING [0]);
471          0558 2
472          0559 2     + Returning a double precision number is a little tricky in BLISS.
```

```

473      0560 2 !-
474      0561 3
475      0562 3
476      0563 3
477      0564 3
478      0565 3
479      0566 3
480      0567 3
481      0568 3
482      0569 3
483      0570 3
484      0571 3
485      0572 3
486      0573 2
487      0574 1

        BEGIN
        REGISTER
          R0 = 0;
          R1 = 1;

        MAP
          RESULT : BLOCK [8, BYTE];
          R0 = .RESULT [0, 0, %BPVAL, 0];
          R1 = .RESULT [%UPVAL, 0, %BPVAL, 0];
        RETURN;
      END;
    END;
  
```

! end of BASSCVT_F_S

			0004 00000	.ENTRY BASSCVT_S_D, Save R2	0503
5E	04	08 C2 00002	SUBL2 #8, SP	0549	
52	04	AC D0 00005	MOVL STRING_DESC, R2	0550	
50	04	A2 D0 00009	MOVL 4(R2), STRING		
07		62 B1 0000D	CMPW (R2), #7		
		04 1A 00010	BGTRU 1\$		
		51 D4 00012	CLRL R1		
		04 11 00014	BRB 2\$		
51	07	A0 9A 00016	MOVZBL 7(STRING), R1		
6E		51 90 0001A	MOVVB R1, RESULT		
06		62 B1 0001D	CMPW (R2), #6	0551	
		04 1A 00020	BGTRU 3\$		
		51 D4 00022	CLRL R1		
		04 11 00024	BRB 4\$		
01	51	A0 9A 00026	MOVZBL 6(STRING), R1		
	AE	51 90 0002A	MOVVB R1, RESULT+1		
	05	62 B1 0002E	CMPW (R2), #5	0552	
		04 1A 00031	BGTRU 5\$		
		51 D4 00033	CLRL R1		
		04 11 00035	BRB 6\$		
02	51	A0 9A 00037	MOVZBL 5(STRING), R1		
	AE	51 90 0003B	MOVVB R1, RESULT+2		
	04	62 B1 0003F	CMPW (R2), #4	0553	
		04 1A 00042	BGTRU 7\$		
		51 D4 00044	CLRL R1		
		04 11 00046	BRB 8\$		
03	51	A0 9A 00048	MOVZBL 4(STRING), R1		
	AE	51 90 0004C	MOVVB R1, RESULT+3		
	03	62 B1 00050	CMPW (R2), #3	0554	
		04 1A 00053	BGTRU 9\$		
		51 D4 00055	CLRL R1		
		04 11 00057	BRB 10\$		
04	51	A0 9A 00059	MOVZBL 3(STRING), R1		
	AE	51 90 0005D	MOVVB R1, RESULT+4		
	02	62 B1 00061	CMPW (R2), #2	0555	
		04 1A 00064	BGTRU 11\$		
		51 D4 00066	CLRL R1		

05	51 AE 01	02	04 11 00068 A0 9A 0006A 51 90 0006E 62 B1 00072 04 1A 00075 51 D4 00077 04 11 00079	11\$: 12\$: 12\$: 12\$: 12\$: 12\$: 13\$: 13\$: 14\$	BRB MOVZBL MOVB CMPW BGTRU CLRL BRB	12\$ 2(STRING), R1 R1, RESULT+5 (R2), #1 13\$ R1 14\$		0556
06	51 AE	01	A0 9A 0007B 51 90 0007F 62 B5 00083 04 12 00085 50 D4 00087 03 11 00089	13\$: 14\$: 14\$: 14\$: 15\$: 15\$: 16\$	MOVZBL MOVB TSTW BNEQ CLRL BRB	1(STRING), R1 R1, RESULT+6 (R2) 15\$ R0 16\$		0557
07	50 AE 50		60 9A 0008B 50 90 0008E 6E 7D 00092 04 00095	15\$: 16\$: 16\$: 16\$: 16\$	MOVZBL MOVB MOVQ RET	(STRING), R0 R0, RESULT+7 RESULT, R0		0570 0574

: Routine Size: 150 bytes, Routine Base: _BASS\$CODE + 0156

488 0575 1
489 0576 1 END
490 0577 1
491 0578 0 ELUDOM

! end of module BASSRSTS_CVT

PSECT SUMMARY

Name	Bytes	Attributes
_BASSCODE	492	NOVEC,NOWRT, RD , EXE, SHR, LCL, REL, CON, PIC,ALIGN(2)

Library Statistics

File	Total	Loaded	Percent	Pages Mapped	Processing Time
_S255\$DUA28:[SYSLIB]STARLET.L32:1	9776	2	0	581	00:01.0

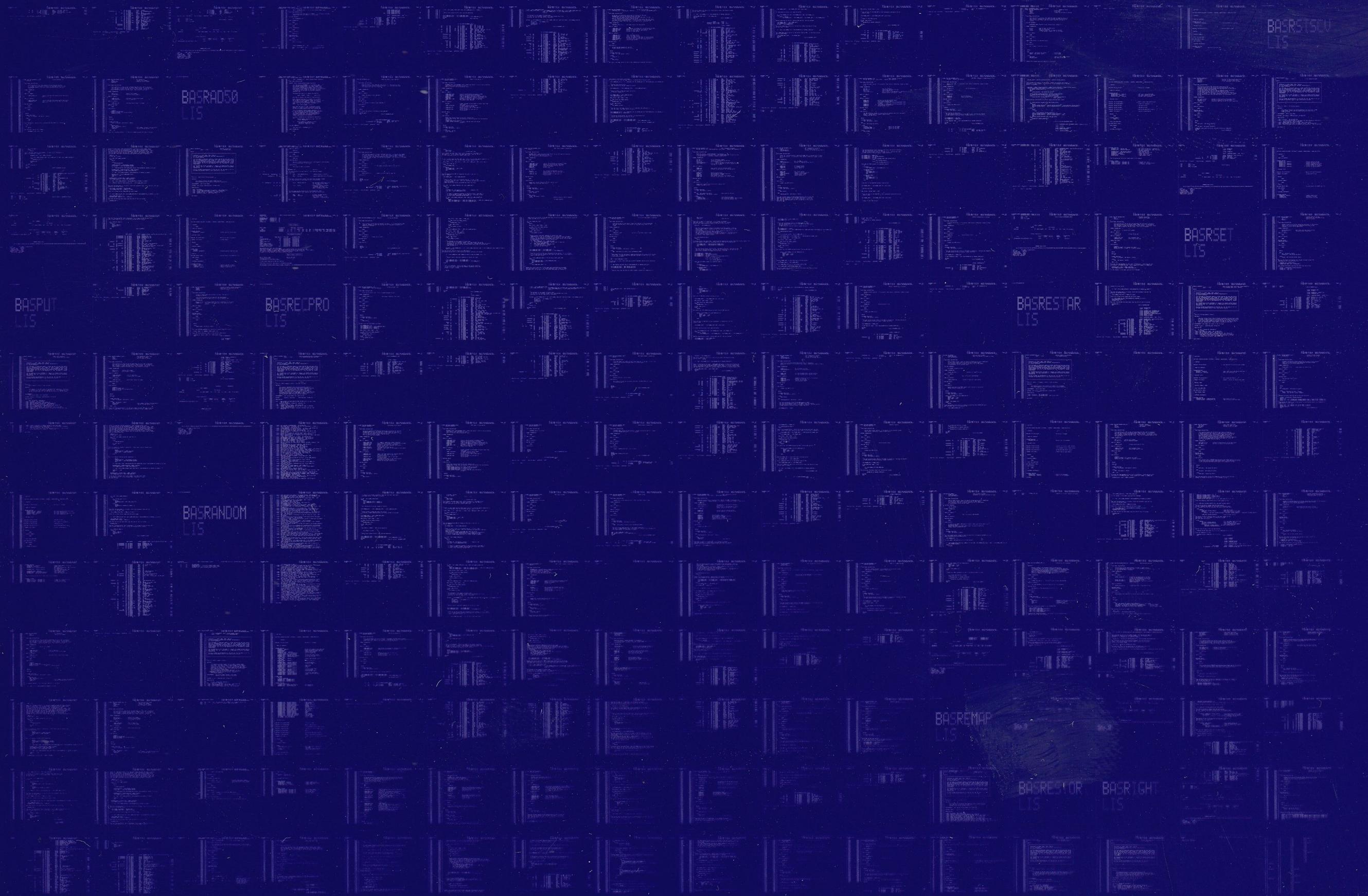
COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/NOTRACE/LIS=LISS:BASRSTSCV/OBJ=OBJ\$:BASRSTSCV MSRC\$:BASRSTSCV/UPDATE=(ENH\$:BASRSTSCV)

: Size: 492 code + 0 data bytes
: Run Time: 00:11.6
: Elapsed Time: 00:26.2
: Lines/CPU Min: 3000
: Lexemes/CPU-Min: 21498
: Memory Used: 72 pages
: Compilation Complete

0030 AH-BT13A-SE
VAX/VMS V4.0

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0031 AH-BT13A-SE
VAX/VMS V4.0

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LIS

BASSARITH
LIS

BASSCALE
LIS

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BASRSTSFI
LIS

BASSLEEP
LIS

BASSTOP
LIS

BASSEG
LIS